

Create a Game

GROUP PERFORMANCE ASSESSMENT CRITERIA CHECKLIST

NAMES				

`roup performance assessment criteria	High	Medium	Low
어 a purpose: Net/Wall Striking/Fielding			
Group me			
GROUP PERFORMANCE,			`T
NAMES			_

Group performance assessment criteria	High
Game had a purpose:	
Invasion Net/Wall	
Target Striking/Fielding	
Game had clear rules	
Game included all team members	
Croup used equipment safely	
Group used equipment safely	
Group members participated enthusiastically	